

Mehant Kammakomati

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EDUCATION

NATIONAL INSTITUTE OF TECHNOLOGY, ANDHRA PRADESH

B.Tech in Computer Science
Undergrad 1st year
Present | Andhra Pradesh, India

NARAYANA INSTITUTION

SSC board
Percentage: 97
Grad. 2018 | Telangana, India

NIRAJ PUBLIC SCHOOL

ICSE school Gold Medalist
Percentage: 96
Grad. 2016 | Telangana, India

LINKS

Github:// [kmehant](#)
LinkedIn:// [kmehant](#)
Twitter:// [kmehant](#)
Quora:// [kmehant](#)

TECHNICAL SKILLS

LANGUAGES

Java • Shell • Bash • C
• C++ • JavaScript • markdown • PHP • CSS • HTML
• \LaTeX

FRAMEWORKS

Bootstrap • AngularJS • Materialize.css

DATABASES

MySQL

SOFTWARE AND TOOLS

Unity3D • Blender • Git • Jekyll

SOFT SKILLS

LEADERSHIP

Head Boy . ICSE Board School • Vice-Captain ICSE
Board School

OTHER SKILLS

Communication Skills • Strong Work Ethic • Public
Speaking Skills • Flexibility

AWARDS

GRAND PRIZE WINNER

Google code-in 2017

FINALIST

Nasscom Game Jam Titans

GITHUB CAMPUS EXPERT

GitHub

SOCIETIES

DEAN

School of AI

COMMITTER

Sustainable computing research group

MENTOR

Google code-in 2018

PROJECTS

BASSA | Grand Prize Winner, Google code-in 2017

Automated Download Queue for Enterprise to take the best use of Internet bandwidth. As a part of Google code-in contest I have dockerized complete Bassa web application. Including re-designing Bassa's sign up page.

HIL VENDOR FORM | Automating Vendor information

A web application made using Bootstrap, CSS and HTML for front-end and back-end using MySQL. This project has reduced the work-load of an employee to almost half by automating the vendor data.

EAT ME | A game made for windows phone

This game project is made using JavaScript programming language on Unity3D Game Engine. This project is aimed at increasing the concentration of the player by using discrete patterns for the cookies in the game.